

## TIME

## SPEAKER

## PRESENTATION

10:30 - 11:00

Andrea Tonks  
Avantis Education

Welcome to the World of VR

11:00 - 11:30

Daniel Bryant  
Collaborative Realities

A Pivotal Decade:  
New Thinking and Tech Reshaping Education

11:30 - 12:00

Hannah Gwynne  
Avantis Education

Expanded VR Content for English and Maths

## WEDNESDAY HIGHLIGHT

12:00 - 13:00

Dominic Broad  
Director of Education  
  
Christian Malcolm  
Former Head Coach of Team GB

Olympic Mindset Podcast:  
Lessons in Leadership and Life

13:00 - 13:30

Simon Luxford-Moore  
ESMS

Virtual Reality:  
Neuroempathy & Supporting Neurodiversity

13:30 - 14:00

Chris Watson  
ESMS

Exploration of how Pedagogy, Technology and  
Content Knowledge Intersect

14:00 - 14:30

Dr Antony Makrinos  
University College London

How to Bring Classics to Life in Higher Education

14:30 - 15:00

Daniel Bryant  
Collaborative Realities

Practical Approaches to Integrating VR  
into your Classrooms

15:00 - 15:30

Louise Jones  
ThingLink

Immersive Learning Made Easy with ThingLink

15:30 - 16:00

Jamie Steer  
ESMS

Journey through Fantasy and History with ClassVR

16:00 - 16:30

Freddy van der Woude  
de Rolf groep

Introduction to ClassVR (NL) 

16:30 - 17:00

Andrea Tonks  
Avantis Education

Using VR throughout the Design Process

17:00 - 17:30

Cornelius Usher  
Avantis Education

Equip your Learners: Mathematics in VR

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10:30 - 11:00	Andrea Tonks Avantis Education	Welcome to the World of VR
11:00 - 11:30	Chris Watson ESMS	Exploration of how Pedagogy, Technology and Content Knowledge Intersect
11:30 - 12:00	Daniel Bryant Collaborative Realities	A Pivotal Decade: New Thinking and Tech Reshaping Education
12:00 - 12:30	Rocco Cerullo Avantis Education	From Lab to VR: Transformative Teaching in Science
12:30 - 13:00	Cornelius Usher Avantis Education	Equip your Learners: Mathematics in VR
13:00 - 13:30	Lucy Durrant Sutton High School	Journey through Time and Tales: The Power of VR in Humanities
13:30 - 14:00	Hannah Gwynne Avantis Education	Expanded VR Content for English and Maths
THURSDAY HIGHLIGHT		
14:00 - 14:30	Simon Luxford-Moore ESMS	Virtual Reality: Neuroempathy & Supporting Neurodiversity
15:00 - 15:30	Daniel Bryant Collaborative Realities	Practical Approaches to Integrating VR into your Classrooms
15:30 - 16:00	Louise Jones ThingLink	Immersive Learning Made Easy with ThingLink
16:00 - 16:30	Tomasz Pęciak Aktin	Introduction to ClassVR (PL) 

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10:00 - 10:30	Andrea Tonks Avantis Education	Welcome to the World of VR
10:30 - 11:00	Jamie Steer ESMS	Journey through Fantasy and History with ClassVR
11:00 - 11:30	Dr Antony Makrinos University College London	How to Bring Classics to Life in Higher Education
FRIDAY HIGHLIGHT		
11:30 - 12:00	Zoe Robinson & Mandy Nash John Keats Primary School	ClassVR in Action: A Live Lesson with John Keats Primary School
12:00 - 12:30	Simon Luxford-Moore ESMS	Virtual Reality: Neuroempathy & Supporting Neurodiversity
12:30 - 13:00	Chris Watson ESMS	Exploration of how Pedagogy, Technology and Content Knowledge Intersect
13:00 - 13:30	Astrid Hulsebosch Istituto Comprensivo "Carlo Goldoni" di Martellago	Digital Creativity: CoSpaces & Thinglink 
13:30 - 14:00	Andrea Tonks Avantis Education	Storytelling in VR through Content Creation
14:00 - 14:30	Rocco Cerullo Avantis Education	From Lab to VR: Transformative Teaching in Science
14:30 - 15:00	Cornelius Usher Avantis Education	Equip your Learners: Mathematics in VR